

Intro to Coding with Python–main()

Dr. Ab Mosca (they/them)

Plan for Today

- The `main()` function

A reminder from the syllabus

- **“References”**
 - You should use resources when you need help!
 - And you must cite them! (Give them credit for helping you)
 - In-line citations to any resources you used, including page numbers (if a printed resource) or a direct URL (if an online resource).
- Ex.

Example

```
*documentations.py - /Users/jcrouser/Google Drive/Teaching/Course Material/CSC111/CSC111/demos/documentations...
#-----
#           Names: Jordan Crouser & Morganne Crouser
#           Date: 26 September 2018
#           Filename: demo.py
# Description: This is a demonstration of how to
#               properly attribute help on a
#               CSC111 assignment
#-----

name = input("Enter your name: ")
formatted_string = "{0:>10}".format(name)
print(formatted_string)

# REFERENCES
# I googled how to use the str.format(...) method
# and found the Python documentation here:
# https://docs.python.org/3/library/stdtypes.html#str.format
```

Ln: 17 Col: 60

Recap

- So far, we've been writing code in files as if we were writing it on the console:

```
11
12 def talkToUser(start):
13     print("Welcome to my program! ")
14
15
16 talkToUser(1)
17
```

- When we do this, the Python interpreter executes everything from the **top down**

An alternative

- It is better practice to write the code you want to execute inside a `main()` function, e.g.

```
11
12     def talkToUser(start):
13         print("Welcome to my program! ")
14
15     def main():
16         talkToUser(1)
17
18     main()
```

- This lets the interpreter “read ahead” and **then** execute

How this works

- **Remember:** the interpreter reads from the top down, which means that it reads the **definition** first

```
11
12     def talkToUser(start):
13         print("Welcome to my program! ")
14
15     def main():
16         talkToUser(1)
17
18     main()
```

How this works

- Then it reads each line inside the definition, but these don't get **executed** yet

```
11
12     def talkToUser(start):
13         print("Welcome to my program! ")
14
15     def main():
16         talkToUser(1)
17
18     main()
```


How this works

- At this stage, we've given python a "recipe" for what we want it to do when we call `main()`

```
11
12     def talkToUser(start):
13         print("Welcome to my program! ")
14
15     def main():
16         talkToUser(1)
17
18     main()
```

- If we stop here, nothing will actually happen

How this works

- The real work happens only when we actually **call** the **main()** function

```
11
12     def talkToUser(start):
13         print("Welcome to my program! ")
14
15     def main():
16         talkToUser(1)
17
18     main()
```

- When we do, python goes to the **main()** function definition and follows the instructions it finds there

Discussion

Why bother?

Just one more
thing...

- Suppose I have code I wrote elsewhere
- What happens if someday we want to use the code in this file as **part of another program**?

```
main.py* salutations.py*
1  #!/usr/bin/env python3
2  # -*- coding: utf-8 -*-
3  """
4  Ab Mosca
5  02.20.2024
6
7  Importing functions demo
8  """
9
10 def hello():
11     print("Hello!")
12
13 def goodbye():
14     print("Good bye!")
15
16 def main():
17     print("salutations main() running")
18     hello()
19     goodbye()
20
21 main()
22
```

Just one more
thing...

- What happens if someday we want to use the code in this file as **part of another program**?

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13 def goodbye():
14     print("Good bye!")
15
16 def main():
17     print("salutations.py")
18     hello()
19     goodbye()
20
21 main()
22
```

```
main.py* salutations.py
2  # -*- coding: utf-8 -*-
3  """
4  Ab Mosca
5  02.20.2024
6
7  Main function and importing notes
8  """
9
10 import salutations
11
12 def talkToUser(start):
13     if start:
14         print("Welcome to my program! ")
15         salutations.hello()
16     else:
17         salutations.goodbye()
18
19 def main():
20     talkToUser(1)
21
22 main()
23
```

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thing...

- What happens if someday we want to use the code in this file as **part of another program**?

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19 def main():
20     talkToUser(1)
21
22 main()
23
```

What will happen if I run main.py?

Just one more thing...

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22 main()
23
```

What will happen if I run main.py?

Just
this

```
/Users/abmosca/Documents/Documents/Westfield/classes/CAIS117-S24/website/demos/main.py
x main.py x salutations.py
2  # -*- coding: utf-8 -*-
3  """
4  Ab Mosca
5  02.20.2024
6
7  Main function and importing notes
8  """
9
10 import salutations
11
12 def talkToUser(start):
13     if start:
14         print("Welcome to my program! ")
15         salutations.hello()
16     else:
17         salutations.goodbye()
18
19 def main():
20     talkToUser(1)
21
22 main()
23
24
25
```

Source Console Object

Usage

Here you can get help of any

Help Variable Explorer Plots Files

Console 2/A

```
14.0.6 |
Type "copyright", "credits" or "license" for more
information.

IPython 8.15.0 -- An enhanced Interactive Python.

In [1]: runfile('/Users/abmosca/Documents/Documents/
Westfield/classes/CAIS117-S24/website/demos/main.py',
wdir='/Users/abmosca/Documents/Documents/Westfield/
classes/CAIS117-S24/website/demos')
salutations main() running
Hello!
Good bye!
Welcome to my program!
Hello!

In [2]:
```


Discussion

- **What we need:** a way to tell python to behave one way when we **run it as a “stand-alone” program**, and a different way when we **import** it

Ideas?

Python convention

- We can use an **if** statement to tell python to call the **main()** function only if the program is being run directly

```
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20
21 if __name__ == "__main__":
22     main()
23
```

Python convention

- This is a little bit **confusing**: we named the function we created to hold our program **main()**

```
main.py salutations.py*
1  #!/usr/bin/env python3
2  # -*- coding: utf-8 -*-
3  """
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21 if __name__ == "__main__":
22     main()
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```

Python convention

- In our **if** statement, we're asking whether some variable called `__name__` is equal to the string `"__main__"` (not to mention I don't recall initializing anything called `__name__`...)

```
main.py salutations.py*
1  #!/usr/bin/env python3
2  # -*- coding: utf-8 -*-
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```

To the
documentation!

The image shows a browser window displaying the Python documentation page for the `__main__` module. The browser's address bar shows the URL `https://docs.python.org/3/library/...`. The page title is `__main__` — Top-level script environment. The navigation bar includes links for 'previous', 'next', 'modules', and 'index', along with a search box. The main content area explains that `'__main__'` is the name of the scope in which top-level code executes. It notes that a module's `__name__` is set equal to `'__main__'` when read from standard input, a script, or from an interactive prompt. A code block illustrates the common idiom for conditionally executing code in a module when it is run as a script or with `python -m` but not when it is imported:

```
if __name__ == "__main__":  
    # execute only if run as a script  
    main()
```

 The page also mentions that for a package, the same effect can be achieved by including a `__main__.py` module. The footer contains copyright information for the Python Software Foundation (2001-2018), a search box, and a 'Go' button. It also states that the page was last updated on Sep 26, 2018, and was created using Sphinx 1.7.6.

Python Software Foundation [US] | <https://docs.python.org/3/library/...>

Python » English » 3.7.0 » Documentation » The Python Standard Library » Python Runtime Services » [previous](#) | [next](#) | [modules](#) | [index](#)

Quick search

`__main__` — Top-level script environment

`'__main__'` is the name of the scope in which top-level code executes. A module's `__name__` is set equal to `'__main__'` when read from standard input, a script, or from an interactive prompt.

A module can discover whether or not it is running in the main scope by checking its own `__name__`, which allows a common idiom for conditionally executing code in a module when it is run as a script or with `python -m` but not when it is imported:

```
if __name__ == "__main__":  
    # execute only if run as a script  
    main()
```

For a package, the same effect can be achieved by including a `__main__.py` module, the contents of which will be executed when the module is run with `-m`.

Python » English » 3.7.0 » Documentation » The Python Standard Library » Python Runtime Services » [previous](#) | [next](#) | [modules](#) | [index](#)

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DEMO

TIME

15-minute exercise

- Write a program that contains a **main()** function, which contains instructions for printing out the phrase:

`"Today is not Friday :-(`

- Use an **if** statement combined with checking the value of the `__name__` variable to call **main()** only when the program is run directly
- Add an **else** statement so that whenever the program ("module") is **imported**, it prints out the phrase:

`"Maybe today...?"`

Discussion

What did you come up with?

Takeaways

- Programs (“modules”) that are well-organized are **easier to read**, more **versatile**, and potentially **more efficient**
- The first step we’ll take toward organizing our code is to include a **main()** function, which includes the instructions we want our program to run
- To make it easier to **import** code we write now into later modules, we will follow the convention of including:

```
if __name__ == "__main__":  
    main()
```

at the end of each module

Helpful tip:
have a starter
template

```
starter.py - /Users/jcrouser/Google Drive/Teaching/Course Material/CSC111/CSC111/demos/start...
#-----
#       Names: Jordan Crouser & <PARTNER>
#       Date: <DATE>
#       Filename: starter.py
# Description: This is a demonstration of how to
#               organize your starter code (incl.
#               a main function and scope check)
#-----

def main():
    # This is where my code will go

if __name__ == "__main__":
    main()

# REFERENCES

Ln: 3 Col: 21
```